

**TEACHING LISTENING USING WHISPER GAMES TO
INCREASING STUDENTS LISTENING ABILITY**

(A descriptive study at one junior high school in CIMAHI)

A RESEARCH PAPER

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CHAPTER 1

INTRODUCTION

In this chapter the writer discusses about background of the research questions objective of the research , limitation of the problem, benefit of the research, research methodology, definition of key terms, and organization of the research.

A. Background of the Research

Listening skill is essential for learning activities since it enables students to acquire insights and information, and to achieve a successful communication with others. From all the skills that is listening, speaking, reading, writing and the writer chooses Listening skill. Listening is the activity of paying attention and trying to get meaning from somewhat we hears. According to Chaney 1984 as cited in (“Intan Gusviani, 2013)” listening is actually the language skill most often used in daily life. That’s mean Listening is a process involving two or more participants who can speak the same language as hearers and speakers. In listening process, the hearers the response should understand, get the meaning what the speaker said and can give the response to other speaker. Another definition about listening from (Wilson, 2008) said that listening is an internal skill based on mapping what we hear against our expectations and what we know. It means that we comprehend the sound falling on

our ears, then take the information of words, arrangements of word, the rise and fall the tone of voice and from this material we created a meaning.

Giving the students more listening practice before asking them to speak is more beneficial than getting them speak from very first stage and as we know that in the class usually the students always do more listening than speaking. (Nunan, 2003) In their introduction to listening call this the listener as tape-recorder view of listening because it assumes that the listener takes in and stores messages sequentially, it's to much the same way as a tape-recorder, one sound, word, phrase and utterance at a time. However, the critical problem that is faced by most of students especially at one junior high school in CIMAHI is how to be able can listen or improve listen English well, frequently and accurately. In the real situation, there are so many hard that prevent the students to listen and will make the students become passive learners like afraid of making mistakes in grammar and word order. They felt that English is important for them because are Indonesian and they do not speak in English. And the student didn't toward the language learning, they did not aware how important English toward their bright future.

According to (Hakim, 2009) Shared the game is good to motivation students, because they are amusing and interesting. They can also use in writing, reading, listening and also speaking. Before that, the student can also be used to practice in many types of communication. The fact in the field cited from research that focus on the skills of listening using whisper games state that before the use of this media, not

a single students got a high score in listen whisper game. But after being this word there is an increase in value from before. Beside that, the benefit for getting speaking from the first and as we know that in the class usually the students always speaks and learn more listening than speaking, the writer very interested in investigating listening using whisper games. Whispering game's aims are to assist students with memorizing vocabulary and the spelling of words, and also to give them a chance to use the vocabulary correctly. It can be ascertained, that using this media can facilitate students in pouring their idea or improve into a listening (Nunan, 1998). There are some facts from the previous studies that using the descriptive learning model to conclude using this learning model influences the student purpose of description in the erective process is to educate people to see. This learning model can improve student ability in listening games.

The in fact when researchers was doing teaching practice shows the lack of students ability to speak some words that has been studied. With the scientific of the fact that so many variables can improve students listening abilities, the researcher will conduct research based on fact from several previous studies.

Here's the researcher had implemented two approaches in one classes at one junior high school in CIMAHI. Scientific approach is chosen based on the 2013 curriculum. Actually, *Kurtilas* has provided some approaches to be implemented in the classroom. They are problem based learning, project based learning and the last is scientific approach. But, the researcher interested to use scientific approach because

that requires students to learn independently. Scientific approach was implemented in control class. The comparison approach, the researcher used collaborative approach with TPS (Think – Pair – Share) technique in the. This approach required students to work in small group.

In order to improve student's abilities in Listening the writer interested to conduct the researcher entitled "Teaching listening using whisper game to increasing students listen ability".

B. The Research Questions

The Research problem of the study are formulated as follow :

This researcher provide three researcher questions:

- 1.How is scenario and the implementation of teaching listening using whisper game to increasing students listen ability?
- 2.What is teacher and students can responses toward teaching listening using whisper game to increasing students listen ability?
- 3.What are the students' difficulties in learning listening skill using whisper game to students one of junior high school in CIMAHI ?

C. The Objectives of the research

According to (Creswell,2009) objective indicate the goal or objectives of a study, so as the goal of this research are:

1. To know the implementation and scenario of teaching listening using whisper game to increasing student listen ability ?
2. To know the teacher and students responses toward teaching listening using whisper game to increasing Students listen ability ?
3. To identify the students difficulties in learning listening skill using whisper game to students one of junior high school in CIMAHI ?

D. Limitation of The problem

This limitation of the study is there just focus only on improving student's listening using whisper game on one of school. And the listening skill only focus on describing things.

E. Benefits

1. By Whisper Game Technique it will expand the student to improve their listening skill.
2. By studying Whisper Games Technique it will expand the students to improve their listening skill.

3. By the studying Whisper Games Technique it can give the information how far the student interest and enthusiast listen to what the teacher said.

F. Significance of the Research

Hopefully this research can give many Benefit for students, teacher and next learning process. There are benefits of this research which are expected to be achieved:

1. For Teacher:

- a. Make inovation in learning
- b. Improving creativity in teaching
- c. Utilize the media for better learning

2. For Students:

a. Improving the students motivation to learning English, especially in listening.

- b. Student can more enjoy in learning and the learning can be effective

3. Fornext learning process:

- a. Improve the knowledge and the information about media whisper game
- b. Give the information of whisper game to help teachers to determine the appropriate method in teaching listening.

G. Definition of Key Terms

To clarify the key term of the research the writes gives further definition about them:

1. Scientific Approach

Scientific approach is one of approach that encouraged students to be critical thinking, creative, innovative, productive and affective. This approach required students to acquired knowledge, skill, attitude and other active. Knowledge can be gained through their activeness in the class, their seriousness to learn and involvement in the teaching learning process. Before we started the material we must treatment or giving information what the material today. When the student are be able to remember, understand, evaluate and create related to the material in the classroom, it means that the students have gained the knowledge well.

2. Listening skill

Listening skill is the one of communication and the most important for speak. To be mastered and also to learn generally to be able. The function of listening is for communication, express idea, transfer and sharing information and knowledge. And through listening student can also improve speaking with other people, and then listening skill can be described as passive and receptive, but it involves active thinking and interpretation.

3. Teaching Listening

Nowadays, English has become a universal language used in the world. There are many things in the world using English as moderator language. In addition, the science of technology and trade are conveyed using English. The importance of English in Indonesia it has been thought in elementary school, junior high school, senior high school and moreover English also thought in college outside English department as one of their subject. It is importantly to teach students listening skill to make the students become effective and critical listener. Listening is the activity of paying attention to and trying to get meaning form something listeners hear.

4. Whisper Game

Whisper game is a party game in which a whispered message is passed around a circle in the expectation that, in the telling, it will become comically distorted or exaggerated by the time it completes the circuit. It means that game will played in group, and the message can be changed from the first person and the last one.

G. Organization of the Research

Chapter I Introduction : This chapter consists of background of the research, research question, objective of the research, limitation of the research, benefits of the research, research methodology, definition of key term and organization of the research.

Chapter II Literature Review: This chapter discusses about the definitions which function as literature review of this research for investigating the research questions.

Chapter III Research Methodology: This chapter describe the methodology which is will be applied in this research. It consists of research design, research method, population and sample, instrument, data collection techniques and analysis.

Chapter IV Results and discussions: This chapter discuss the research findings and discussion.

Chapter V Conclusion and Suggestion: This chapter draws the conclusion of the research and suggestions for the teacher, student, and the next researcher. |

Comment [S1]:

