

ABSTRAK

Pembelajaran IPS di Indonesia saat ini masih berorientasi kepada guru yang menjelaskan. Siswa hanya menerima materi tanpa terlibat aktif dalam pembelajaran. Proses pembelajaran IPS yang dilakukan lebih ditekankan kepada penguasaan materi pelajaran sebanyak mungkin, sehingga suasana belajar bersifat kaku dan terpusat satu arah serta tidak memberikan kesempatan bagi siswa untuk belajar lebih aktif. Budaya belajar lebih ditandai oleh hafalan dari pada berfikir. Berdasarkan data penelitian, terdapat perbedaan hasil belajar siswa menggunakan model *Role Playing* dibandingkan dengan menggunakan pembelajaran konvensional. Adanya perbedaan kemampuan pemahaman konsep pada mata pelajaran IPS materi kegiatan ekonomi dengan pembelajaran konvensional. Hasil analisis data menunjukkan bahwa perolehan rata-rata N-Gain sebesar 0,7 dan berada pada interpretasi “sedang”. Selain itu, kendala yang dialami oleh siswa yaitu kesulitan siswa dalam memahami materi dan kesulitan dalam mempertahankan fokus. Adapun kendala guru yaitu kesulitan memotivasi siswa, kesulitan dalam mengelola waktu secara efektif dan kesulitan mengkodisikan siswa.

Kata Kunci: Model *Role Playing*, Pemahaman Konsep, IPS

ABSTRACT

IPS learning in Indonesia is still oriented to the teacher who explains. Students only receive material without being actively involved in learning. The social studies learning process that is carried out places more emphasis on mastering subject matter as much as possible, so that the learning atmosphere is rigid and one-way centered and does not provide opportunities for students to learn more actively. Learning culture is characterized more by memorization than thinking. Based on research data, there are differences in student learning outcomes using the role playing model compared to using conventional learning. There is a difference in the ability to understand concepts in social studies subjects regarding economic activities and conventional learning. The results of data analysis show that the average N-Gain gain is 0.7 and is in the "medium" interpretation. Apart from that, the obstacles experienced by students are students' difficulty in understanding the material and difficulty in maintaining focus. The obstacles for teachers are difficulty motivating students, difficulty managing time effectively and difficulty conditioning students.

Keywords: *Role Playing Model, Concept Understanding, IPS*